

# Probabilistic Method and Random Graphs

## Lecture 8. The Method of Counting&Expectation

Xingwu Liu

Institute of Computing Technology, Chinese  
Academy of Sciences, Beijing, China

<sup>1</sup>The slides are mainly based on Chapter 6 of Probability and Computing.

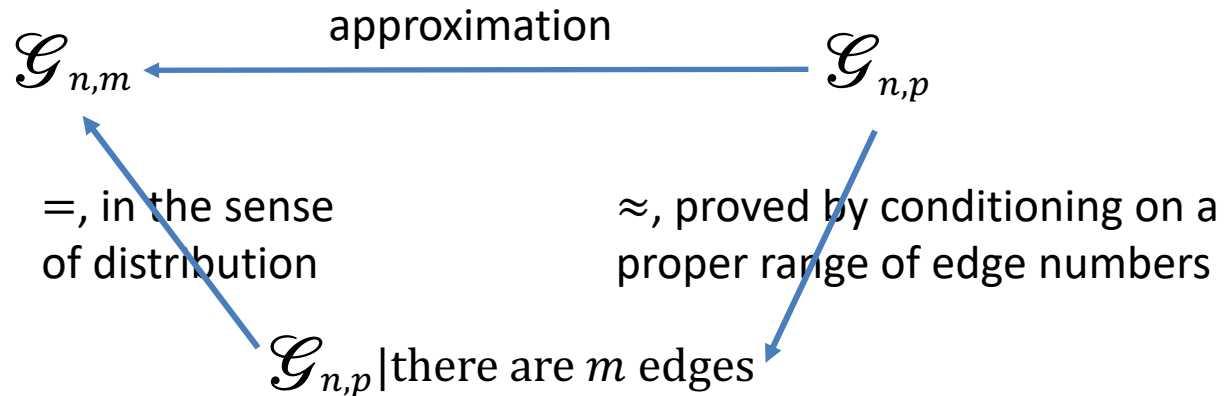
Comments, questions, or suggestions?

# Recap of Lecture 6

- Random graph models

- $\mathcal{G}_{n,p}$ ,  $\mathcal{G}_{n,m}$

- Decoupling:  $\mathcal{G}_{n,m} \sim (\mathcal{G}_{n,p} | \text{there are } m \text{ edges})$



- Other random graphs: with specified degree distribution, scale-free, small world

# Recap of Lecture 6

- The existence of (sharp) threshold functions
  - Mostly on  $\mathcal{G}_{n,p}$
  - Sharp threshold functions of connectivity:  $\frac{\ln n}{n}$
  - That of major component existence:  $\frac{1}{n}$
- A Hamiltonian cycle can be found efficiently w.h.p. in  $\mathcal{G}_{n,p}$  with  $p \geq 40 \frac{\ln n}{n}$

# Probabilistic Method

## -Elegance from graph theory

- A warm-up example:
  - $n$  players against each other
  - “Top- $k$ ” players get prize
- But, are you sure no **controversy** exists?
  - Controversy: prize-winners all defeated by a loser
- Unfortunately, when players are too many, controversy does exist w.h.p.



# Proof (non-constructive)

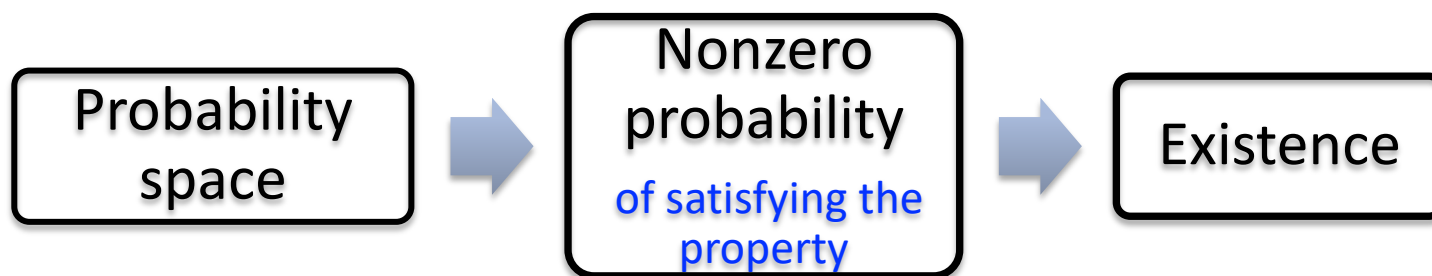
- $S$ : a  $k$ -subset of players
- $A_S$ : no player beats all member of  $S$
- Consider a random tournament
  
- $\Pr(A_S) = (1 - 2^{-k})^{n-k}$
- $\Pr(\text{no controversy}) = \Pr(\cup A_S)$   
 $\leq \sum \Pr(A_S) = \binom{n}{k} (1 - 2^{-k})^{n-k}$   
 $= o\left(\frac{1}{n}\right)$
- Find a controversial one? Just sampling

Cool?

A piece of cake in probabilistic method!

# What is the Probabilistic Method?

- **Proving the existence** of an object satisfying a certain property **without constructing** it
- Underlying principle



- Pioneered by Erdős in 1940's
- Construct by flipping coins
- Naturally lead to (randomized) algorithms



# Main Probabilistic Methods

- Counting argument
- First-moment method
- Second-moment method
  - Higher-moment method
- Lovasz local lemma

Algorithms

# Counting Argument

- Construct a probability space and calculate the probability
- Algorithm design: sampling
- Application
  - Tournament
  - Ramsey number: an observation by S. Szalai, 1950's

# Ramsey Number

- Given a complete graph  $K(n)$ , 2-color its edges
- Ramsey number  $R(k, l)$ 
  - the smallest number  $n$  such that for every complete graph  $G$  with at least  $n$  vertices, any 2-coloring of  $G$  would either has a red  $K(k)$  or a blue  $K(l)$

There is a coloring without  
red  $K(k)$  and blue  $K(l)$

$R(k, l)$

Every coloring has either  
a red  $K(k)$  or a blue  $K(l)$



Number of vertices of the complete graph

# Ramsey Number is Well defined

- Ramsey Theorem:  $R(k, l)$  is finite for any  $k, l$ 
  - Proved by F. Ramsey in 1930 and determined  $R(3,3)$
  - Origin of Ramsey theory
    - The existence of rather large good substructure in a big structure
  - How much is  $R(k, l)$ ?
- Upper bound:  $R(k, l) \leq R(k - 1, l) + R(k, l - 1)$ 
  - Proved by P. Erdős and G. Szekeres in 1935
  - The 2<sup>nd</sup> cornerstone of Ramsey theory
  - By  $R(k, 2) = R(2, k) = k$ ,  $R(k, l) \leq \binom{k + l - 2}{k - 1}$
  - It implies  $R(k, k) \leq 4^k$ 
    - Best:  $k^{-c \frac{\ln k}{\ln \ln k}} 4^k$  by Conlon in 2009

# Known bounding ranges

$r \backslash s$	1	2	3	4	5	6	7	8	9	10
1	1	1	1	1	1	1	1	1	1	1
2		2	3	4	5	6	7	8	9	10
3			6	9	14	18	23	28	36	40–42
4				18	25 <sup>[5]</sup>	36–41	49–61	59 <sup>[10]</sup> –84	73–115	92–149
5					43–48	58–87	80–143	101–216	133–316	149 <sup>[10]</sup> –442
6						102–165	115 <sup>[10]</sup> –298	134 <sup>[10]</sup> –495	183–780	204–1171
7							205–540	217–1031	252–1713	292–2826
8								282–1870	329–3583	343–6090
9									565–6588	581–12677
10										798–23556

Vigleik Angeltveit; Brendan McKay (2017). “ $R(5,5) \leq 48$ ”. [arXiv](#)

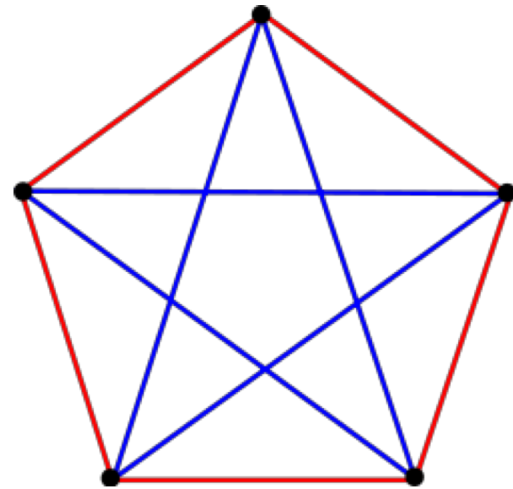
# Proof of the upper bound

- 2-color the complete graph on  $R(k - 1, l) + R(k, l - 1)$  vertices
- Pick a vertex  $u$
- Define subgraphs  $G_r$  and  $G_b$ :  $\forall v$ ,
  - $v \in \begin{cases} G_r & \text{if } (u, v) \text{ is red} \\ G_b & \text{if } (u, v) \text{ is blue} \end{cases}$
- Either  $|G_r| \geq R(k - 1, l)$  or  $|G_b| \geq R(k, l - 1)$ 
  - Do case-by-case analysis

# Example: Ramsey Number $R(3,3)$

$$R(3,3) \leq 6$$

Actually,  $R(3,3) > 5$



# What is $R(k, k)$ ?

- $R(k, k) > 2^{k/2} = \sqrt{2}^k$  (Erdős, 1947)
  - Best:  $[1 + o(1)] \frac{k}{e} \sqrt{2}^{1+k}$  by Spencer in 1975
- For any complete graph with at most  $2^{k/2}$  vertices, there is a 2-coloring without red  $K(k)$  and blue  $K(k)$
- Prove by the **probabilistic method**

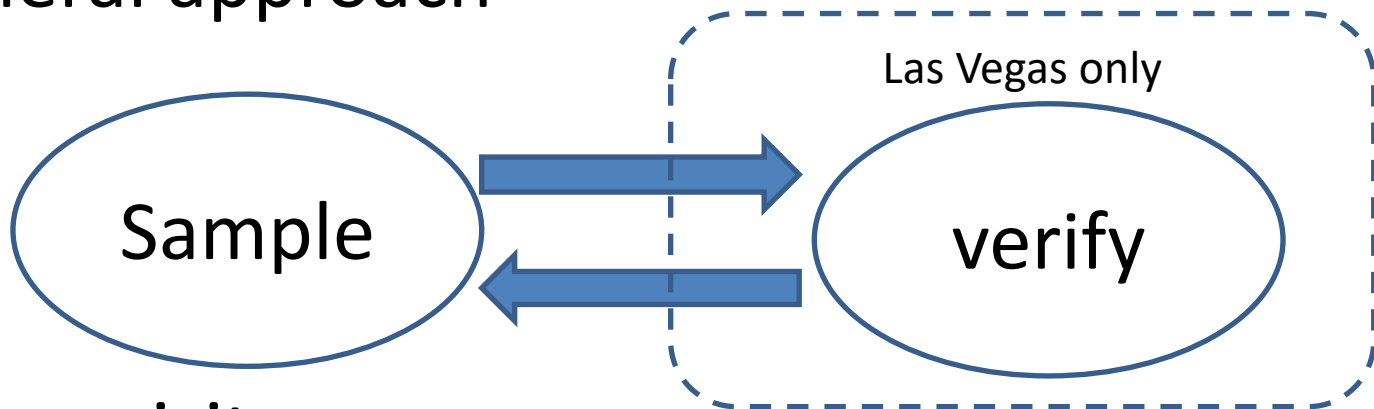


# Proof

- Consider a graph  $G$  on  $n$  vertices, and 2-color each edge randomly
  - Uniform distribution on all 2-coloring
- $A_S$ : the subgraph on  $S$  is monochromatic
  - $S$  is a  $k$ -subset of the vertices
- $\Pr(A_S) = 2^{1-\binom{k}{2}}$
- $\Pr(\cup_S A_S) \leq \binom{n}{k} 2^{1-\binom{k}{2}} < \frac{2^{1+\frac{k}{2}} n^k}{k! \frac{k^2}{2^2}} < 1$  (If  $n = \lfloor 2^{k/2} \rfloor$ )
- There is a 2-coloring of the edges such that  $K(\lfloor 2^{k/2} \rfloor)$  has no monochromatic  $k$  subgraph
  - Together with the definition of  $R(k, k)$ ,  $R(k, k) > 2^{k/2}$

# Randomized Algorithms

- But how to find a good coloring? By sampling!
- General approach



- Prerequisites
  - Efficient sampling
  - Small probability of failure
  - Efficient verification (Las Vegas only)

# First-Moment method

- Use the expectation in probabilistic reasoning
- Two types of first-moment method

- Expectation argument

$$\Pr(X \geq \mathbb{E}[X]) > 0, \Pr(X \leq \mathbb{E}[X]) > 0$$

- Markov's inequality for non-negative  $X$

- $\Pr(X \geq a) \leq \frac{\mathbb{E}[X]}{a}$

- When  $X$  is integer-valued,

$$\Pr(X \neq 0) = \Pr(X > 0) = \Pr(X \geq 1) \leq \mathbb{E}[X]$$

# First-Moment argument

- 3-CNF Boolean formula
  - $(x_1 \vee x_2 \vee x_3) \wedge \dots \wedge (\overline{x_1} \vee \overline{x_3} \vee x_4)$
- For such a formula, at most how many clauses can be satisfied simultaneously?
  - **MAX-3SAT** is NP-hard
- Theorem: there is a truth assignment which satisfies  $\geq \frac{7}{8}$ -fraction of the clauses

# Proof

- Randomly assign truth values to each variable
- Define r.v.  $X_i$  indicating whether clause  $i$  is true
- $\mathbb{E}[X_i] = \frac{7}{8} \Rightarrow \mathbb{E}[\sum_{i=1}^n X_i] = \frac{7}{8}n$
- Remark: probability of sampling a good truth assignment  $\geq \frac{1}{n+1}$ , leading to an efficient alg.
  - Optimum, since impossible to get a  $(\frac{7}{8} + \varepsilon)$ -approx.
    - J. Hastad. Some optimal inapproximability results. STOC 1997

# Proof of $\Pr\left(\sum X_i \geq \frac{7}{8}n\right) \geq \frac{1}{n+1}$

- Let  $X = \sum X_i$  and  $p = \Pr\left(X \geq \frac{7}{8}n\right)$

- $\frac{7}{8}n = \mathbb{E}[X]$

$$= \sum_{i < \frac{7}{8}n} i * \Pr(X = i) + \sum_{i \geq \frac{7}{8}n} i * \Pr(X = i)$$

$$\leq \left(\frac{7}{8}n - \frac{1}{8}\right) (1 - p) + np$$

$$= \frac{7}{8}n - \frac{1}{8} + \frac{n+1}{8}p$$

# Expectation argument

- Turán Theorem
  - Any graph  $G=(V,E)$  contains an independent set of size at least  $\frac{|V|}{D+1}$ , where  $D = \frac{2|E|}{|V|}$
- Proof: Consider the following **random process** for constructing an independent set  $S$ :
  - Initialize  $S$  to be the empty set
  - For each vertex  $u$  in  $V$  in random order,
    - if no neighbors of  $u$  are in  $S$ , add  $u$  to  $S$
  - Return  $S$

# Proof (Continued)

- $S$  is an independent set
- Vertex  $u$  is selected with probability  $\geq \frac{1}{d(u)+1}$ 
  - See the next slide
- So,  $\mathbb{E}[|S|] \geq \sum \frac{1}{d(u)+1} \geq \frac{|V|}{D+1}$  due to convexity
- **Remark:** probability of sampling a good independent set is  $\geq \frac{1}{2D|V|^2}$



$$\text{Proof: } \Pr(u \text{ is selected}) \geq \frac{1}{d(u)+1}$$

- $u$  is selected if and only if  $A$  occurs
  - $A$ : when sampling first occurs in the neighborhood of  $u$ ,  $u$  rather than its neighbors is sampled
    - Neighborhood:  $u$  and its then-valid neighbors
  - Denote the neighborhood by  $N$ , and the number of then-valid neighbors by  $x$ . Note that  $x \leq d(u)$
- $\Pr(A) = \Pr(u \text{ is chosen} \mid \text{sampling occurs in } N)$ 
$$= \frac{1}{x+1} \geq \frac{1}{d(u)+1}$$

# References

- <http://www.cse.buffalo.edu/~hungngo/classes/2011/Spring-694/lectures/sm.pdf>
- <http://www.cse.cuhk.edu.hk/~chi/csc5160-2007/notes/Probabilistic.ppt>
- Erdős. Graph theory and probability I. 1959
- Erdős. Graph theory and probability II. 1961
- Alon&Krivelevich. Extremal and Probabilistic Combinatorics. 2006